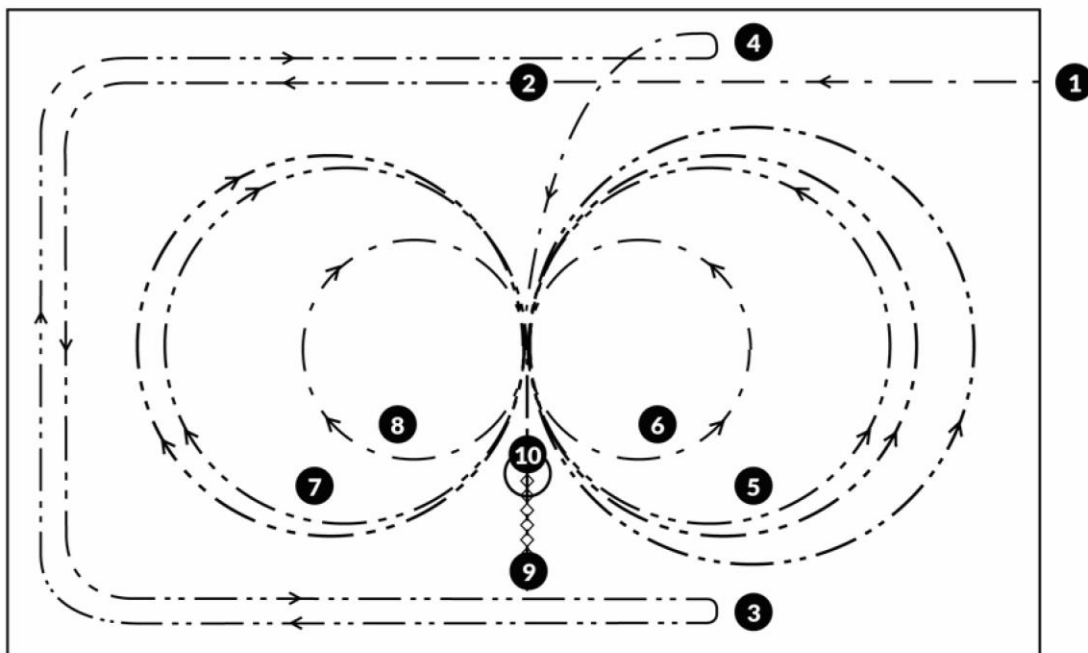


Pattern No. 4



- | | | | |
|-------|-----------------------------|--------------|-------------------------------|
| ————— | Walk | - - - - - | Canter - degree of collection |
| | Trot - on loose rein | - - - - - | Gallop |
| ----- | Trot - degree of collection | ◇◇◇◇◇◇◇◇◇◇◇◇ | Back up |

1	Enter arena at a working canter.
2	At 2 gallop around the working area to 3 on correct lead.
3	Stop and without hesitation to a right rollback. Continue at a gallop on to 4 on correct lead.
4	Stop and without hesitation do a left rollback. Proceed to the centre of the work area at a canter on correct lead.
5	Gallop two large, fast circles to the left on correct lead.
6	At the centre of the work area, canter a small slow circle to the left on correct lead. Do a flying change at the centre.
7	Gallop two large, fast circles to the right on correct lead.
8	At the centre of the working area canter a small slow circle to the right on the correct lead. Do a flying change at the centre. Gallop a large circle to the left on correct lead. Go through the centre to 9.
9	At 9, stop. Back over tracks at least 3 metres.
10	Do two 360° spins to the right. Do two 360° spins to the left.
11	Leave the work area at a walk. Demonstrate the horses acceptance of the whip at the walk.